

Sieun Kim

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EDUCATION

University of Michigan <i>Ph.D. in Electrical and Computer Engineering</i> • Advised by Prof. Junyi Zhu	Aug 2025 – Present Ann Arbor, USA
Seoul National University <i>B.S. in Computer Science and Engineering, Chemical and Biological Engineering (double major)</i> • GPA: 4.22/4.3 (cumulative), 4.20/4.3 (CSE major), 4.20/4.3 (CBE major), Summa Cum Laude	Mar 2020 – Feb 2025 Seoul, Korea
University of Washington <i>Exchange Student Program</i> • GPA: 3.98/4.0, Dean's List	Mar 2024 – Jun 2024 Seattle, USA
Sejong Academy of Science and Arts <i>High-school for Specialized Students in Math and Science</i>	Mar 2017 – Feb 2020 Sejong, Korea

RESEARCH INTERESTS

- **Goals:** Context-Aware Human-Computer Interaction, Semantic Understanding of Human Actions, Intent Inference for Assistance
- **Approaches:** HCI, Applied ML, Ubiquitous Computing, AR/VR, Computer Vision, Sensing

PUBLICATIONS

- [4] Tianyu Xu, **Sieun Kim**, Qianhui Zheng, Ruoyu Xu, Tejasvi Ravi, Anuva Kulkarni, Katrina Passarella-Ward, Junyi Zhu[†], and Adarsh Kowdle[†]. 2026. MoXaRt: Audio-Visual Object-Guided Sound Interaction for XR. In *Proceedings of the CHI Conference on Human Factors in Computing Systems (CHI '26)*. To appear.
- [3] **Sieun Kim**. 2025. Designing an Educational Tool to Improve Understanding and Planning in Chemistry Laboratory Courses. In *Extended Abstracts of the CHI Conference on Human Factors in Computing Systems (CHI EA '25)*.
- [2] Jaewook Lee*, **Sieun Kim***, Minji Park, Catherine L Rasgaitis, and Jon E. Froehlich. 2024. Embodied AR Language Learning Through Everyday Object Interactions: A Demonstration of EARLL. In *Adjunct Proceedings of the 37th Annual ACM Symposium on User Interface Software and Technology (UIST Adjunct '24)*. Article 52, 1–3.
(*: equal contribution)
- [1] **Sieun Kim**, Kyungjin Lee, and Youngki Lee. 2024. Color-cued Efficient Densification Method for 3D Gaussian Splatting. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) Workshops*. 775–783.

EXPERIENCE

Makeability Lab, UW <i>Research Assistant (Advisor: Prof. Jon E. Froehlich)</i> • Embodied AR Language Learning Through Everyday Object Interactions: Implemented head-mounted AR system enabling context-aware, subtle vocabulary learning through grab-and-hold interactions with everyday objects as cues. [2] • AR Systems for Low Vision Sports and Cooking: Designed AR systems to assist people with low vision by enhancing visual saliency in cooking (CookAR, UIST 2024) and sports environments (full paper in preparation).	Mar 2024 – Jun 2025 Seattle, US / Remote
Human-Centered Computer Systems Lab, SNU <i>Research Intern (Advisor: Prof. Youngki Lee)</i> • Real-time NeRF Streaming for Mobile Telepresence: Optimized NeRF variants to meet size and latency requirements for mobile. • Color-cued Densification for 3D Gaussian Splatting: Suggested new method for densifying Gaussian primitives using color cues to reduce data size while preserving quality. [1]	Mar 23' – Mar 24', Jan 25' – Jun 25' Seoul, Korea
KIXLAB, KAIST <i>Research Intern (Advisor: Prof. Juho Kim)</i> • Understanding Gig Tutors and Their Perceptions on Algorithmic Feedback: Implemented automated tutor feedback system for distributed language tutoring, and surveyed gig-tutors on how dual roles shape feedback perceptions. (Currently under review)	Jul 2024 – Feb 2025 Daejeon, Korea / Remote
Hyundai Motor Company <i>Research Intern</i> • EV Driving Pattern Analysis and Prediction Using Big Data: Worked on predicting EV driving and charging patterns to simulate battery degradation across various driver personas.	Jan 2023 – Feb 2023 Hwaseong, Korea

AWARDS AND SCHOLARSHIPS

National Presidential Science Scholarship Korea Student Aid Foundation	Mar 2020 – Feb 2024
<ul style="list-style-type: none">Recognized as one of Korea's top 120 STEM students by the President; awarded \$44,000 covering full tuition and stipend.	
Learning Sciences Research Grant SNU Learning Sciences Research Institute	Sept 2024 – Jan 2025
<ul style="list-style-type: none">Awarded \$2,000 research grant for [Prj1] / [3].	
Specialized Semiconductor Scholarship SNU Semiconductor Program	Nov 2023 – Feb 2025
<ul style="list-style-type: none">Recognized for excellence in interdisciplinary studies; awarded \$14,300.	
Best Poster - SNU Computer Science and Engineering Thesis Showcase SNU CSE	Feb 2025
Grand Prize - Creative Design Fair <i>awarded to</i> [Prj2] SNU College of Engineering	Sept 2023
Grand Prize - National ICT Smart Device Contest <i>awarded to</i> [Prj2] Ministry of Science and ICT	Aug 2023
Grand Prize - Social Responsibility Plus+ Contest <i>awarded to</i> [Prj3] SNU Social Responsibility	Oct 2021
Grand Prize - Creative Design Contest for the Under-privileged 90% <i>awarded to</i> [Prj4] Sharing and Tech Inc.	Nov 2020
Sejong Gifted Award Sejong Academy of Science and Arts	Feb 2020
<ul style="list-style-type: none">Recognized as the most outstanding student among 91 graduates.	

PROJECTS

[Prj1] ChemLab Planner: Automating Methods into Timelines for Enhanced Experiment Planning	Sep 2024 – Feb 2025
<ul style="list-style-type: none">Developing system that converts text lab manuals into interactive timelines, enhancing experiment planning in real lab conditions.Bachelor's Thesis in Chemical and Biological Engineering (Advisor: Prof. Moo Sun Hong)Selected for presentation at the Student Research Contest at CHI 2025. [3]	
[Prj2] PlayEye: Toy for Preventing Child Myopia	Jul 2023 – Nov 2023
<ul style="list-style-type: none">Developed child-friendly physical toy and software UI to gamify eye exercises for myopia prevention and cognitive development.Implemented gaze-tracking algorithm and software to detect eye movement and manage audio, visual, and haptic I/Os.	
[Prj3] Yaksok: Medication Pouch Design for Improving Elderly Medication Compliance	Mar 2021 – Jun 2022
<ul style="list-style-type: none">Designed medication pouch to improve compliance and conducted user study with senior centers; served as design lead.	
[Prj4] Real-Time Emergency Communication System for Overtaken Tractors	May 2020 – May 2021
<ul style="list-style-type: none">Developed hardware prototype with IMUs, GPS, and discarded phones for real-time tractor emergency reporting; served as tech lead.	

EXTRACURRICULAR ACTIVITIES

SRT Chair, SNU Engineering Honor Society (STEM)	Mar 2022 – Feb 2025
<ul style="list-style-type: none">Represented top-performing engineering student society, with 300 selected members over a 15-year legacyChaired the Northeast Asia Student Round Table (SRT) 2023, an international academic conference with students from five countries, discussing goals on international relations and technological development for a sustainable future.Organized mentoring programs and public seminars, and delivered multiple talks at academic events.	
Volunteering Engineers & Scientists of SNU (VESS)	Apr 2020 – Jun 2022
<ul style="list-style-type: none">Executed multiple team-based projects on human-centered design and engineering, including [Prj3] and [Prj4].	
Group Leader, SNU Buddy SNU Office of International Affairs	Jan 2021 – Dec 2021
<ul style="list-style-type: none">Supported exchange students at SNU and organized cultural activities as leader of 27 international and Korean students.	

TEACHING EXPERIENCES

Teaching Assistant, Engineering Mathematics 2 (033.015)	Fall 2024
Learning Assistant, Calculus 1 (L0442.000100)	Winter 2023
Lecturer, STEM Vision Exhibition	Feb 2023
Mentor, SNU Mentoring SNU Social Responsibility	Mar 2022 – Nov 2023
<ul style="list-style-type: none">Provided mentorship and emotional support to middle school students from underserved communities.	

TECHNICAL SKILLS

Programming Languages: Python, C/C++, Java, SQL
Software Development and Tools: Linux, Pytorch, CUDA, Docker, Unity, Git
Others: Human Study Design and Analysis, Hardware and Prototyping (Verilog, Raspberry Pi)
Languages: Korean (native), English (full professional proficiency, TOEFL Score 117)